

Samuel Vikse Bruvik

Freelance Graphical
Designer



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🚩 Norway

📄 PROFILE

I'm a social, positive and learn willing person, always trying to improve.

Design has always been a part of me and my family, and I'm passionate about typography.

Also my computer and technology skills are great, as well as I have former gaming achievements.

My main interests are based around graphical design, profile building, media marketing, video editing and animation.

📜 CERTIFICATES

**Videregående Utdanning at Vardafjell VGS
Media & Communication**

Completed 3 years.

**Hanze University of Applied Sciences
Creative Media & Game Technology (CMGT)**

Currently studying for a Bachelor degree.

📁 PROFESSIONAL EXPERIENCE

VIKONSEPT AS, *Kristine Vikse*

10/2019 – 01/2021 | Haugesund, Norway

Warehouse work, packing according to packing lists of textiles. Packing online orders for memini.no.

Assistant at photoshoots for catalogs.

GARNIUS.NO, *Fredrik Gjerland*

10/2022 – 01/2023 | Haugesund, Norway

Warehouse work, packing according to packing lists of yarn. Packing online orders for the web shop, garnius.no.

LEVEL DIGITAL AS, *Frode Vangdal*

02/2022 – 09/2023 | Haugesund, Norway

2D / 3D Animation and video editing of promotional & instructional videos.

MANPOWER, *Synne Viestad Larsen / Bente Fiskaaen*

03/2024 – 11/2024 | Haugesund, Norway

Kindergarten Substitute. Nearly 100% substitute position at Espira Litlasund kindergarten.

HAUGESUND KOMMUNE, *Kari Anne Johnsen*

11/2024 – 08/2025 | Haugesund, Norway

Kindergarten Substitute.

100% substitute position.

🔑 INTERESTS

Design, Typography, Animation, Video-editing, Brand- and profile building, Music production, and mockups.

Growing up in a family with both my parents as designers for their own brand, I have always been interested in creating. Either it's a logo to improve my illustration skills, or a jingle for a fictional podcast, I always work till I've satisfied myself.

For my 7th birthday, I got my first computer and started with competitive gaming in a early age.

When my mother showed me Photoshop at the age of 12, and since then I have learnt the basics of almost all of Adobe's softwares. With my specialities being Illustrator and Premiere Pro.

Media became a part of me as I started editing montages of my gaming skills, and videos for Norway's biggest streamer.

Later on, I chose the path of Media & Communications at Vardafjell VGS. After I graduated, I kept on creating concept art for fictional brands, and got the opportunity to work with animations for a real software.